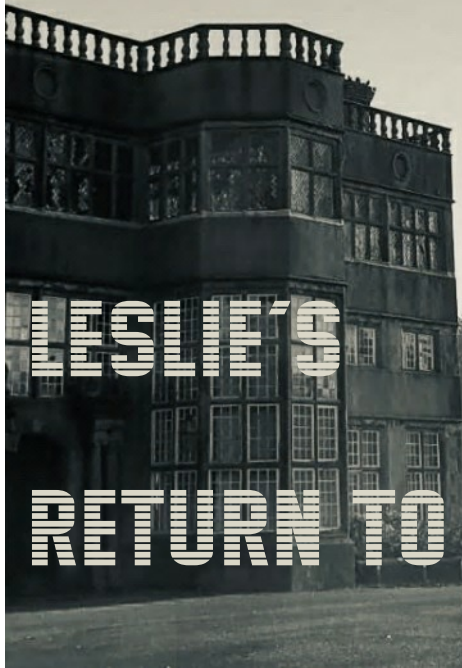


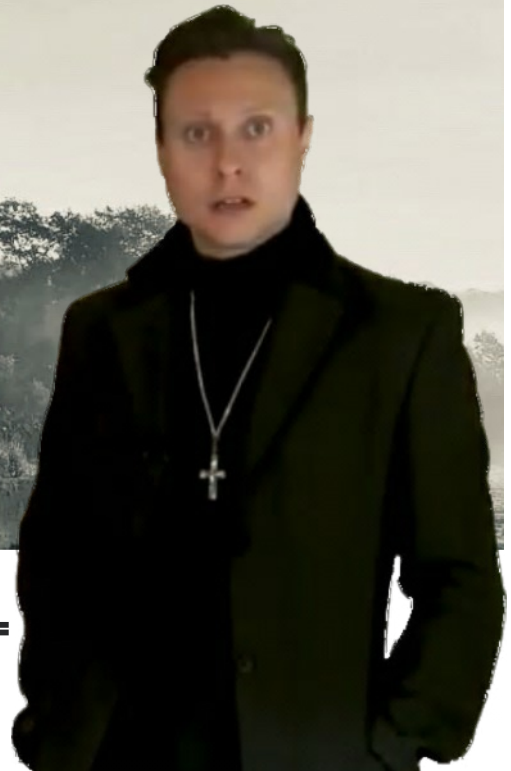
GHOST HUNT

THE TRAIL



LESLIE'S
RETURN TO

ASTLEY HALL




Are you ready to become a ghost botherer?

Before you begin your investigations you will need:

- Some of the clues can be found within the shops and cafe, so just double check their opening times before you embark.
- The trail should take approx. 45 minutes.
- A Smart Phone/Device with a QR Code App (available to download for free from Google Play Store / App Store).
- A printed copy of the trail and a pen/pencil (for best results print as booklet).

OR

- An editable PDF on your smart phone/device (available to download for free from Google Play Store / App Store).
- At the back of this trail is a place for your Investigators notes, put your findings and notes there and watch out for this reminder. 
- A sharp eye, a brave disposition and a penchant for 80's nostalgia.

GHOST HUNT

pg2

TO START:

go to the Glass House
where X marks the spot

CLUE 1:

Welcome to the site where our first investigators came in 1982 to record and analyse the mysterious goings on at Astley Hall.

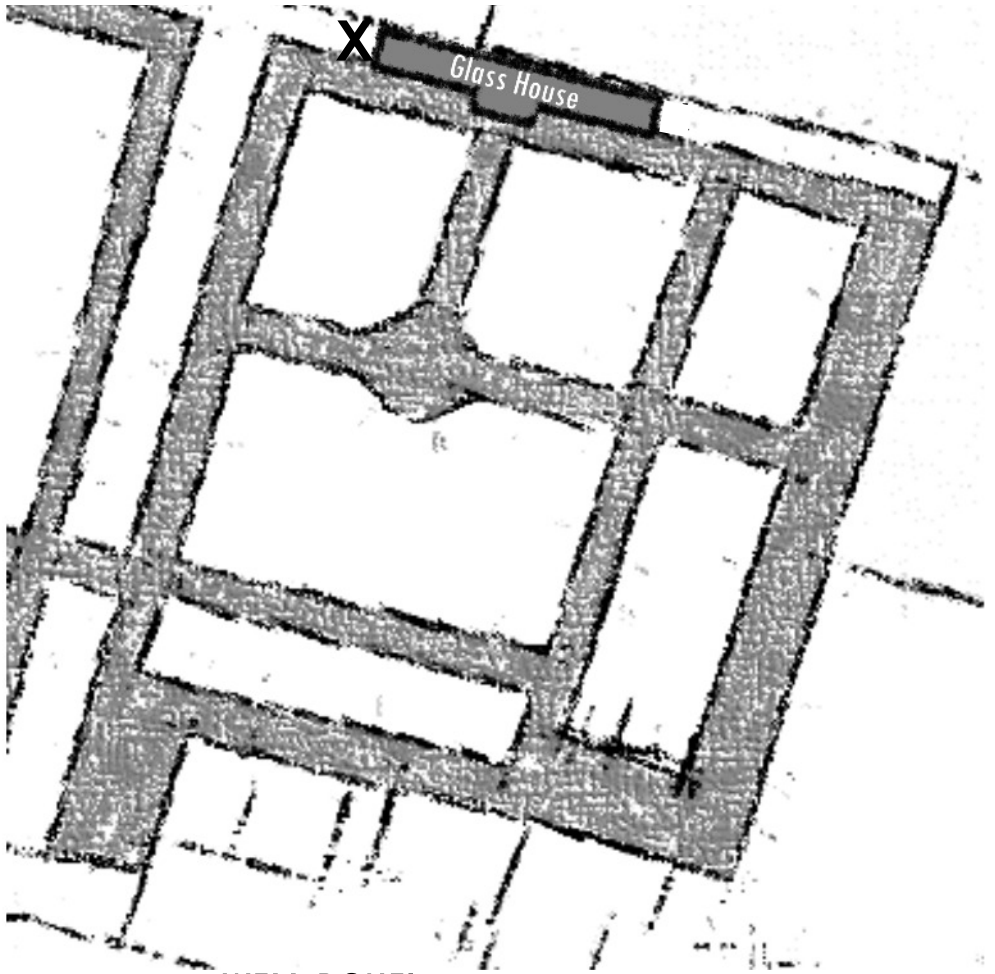
Scan QR code GHOST HUNT 1 to hear more from Leslie Chillington-Sandwich about what went on.

TAKE ON THE TASK!

In 1982, 5 pieces of the Scientific Equipment went missing, and Leslie's crew have attempted to search the garden but with little joy.

Find the signs below and see if you have more success, place crosses on the map on Pg 3 where you find the missing equipment.





WELL DONE!

Now Leslie's team can reassemble the equipment to help with the investigations.

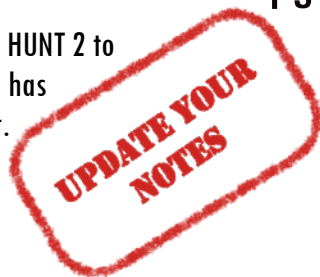


NEXT:
head to the Garden of Reflection
information board.



CLUE 2:

Scan QR code GHOST HUNT 2 to see what else Leslie has managed to uncover.



TAKE ON THE TASK

Leslie needs to know who has surrounded our resident spectre and Lady Margaret Wharton.

Within the Coach House Atrium, you will find the names of some of Astley Hall's servants and learn a little more about them.

This person could keep a house well, but was useless with secrets:

E _____ W _____

Good old Sam would have known a few things about the family as Butler

B _____ he would have definitely shared what he knew with his wife Ann.

Double named and never the bride, J _____ J _____ may have known about the mysterious goings on.

A _____ & A _____ the two M _____'s were known for gossiping about the lady of the house and all her glamorous guests.

The man of Coaches T _____ L _____ often kept himself to himself and later became Games Keeper for grounds of Astley Hall.

WELL DONE!

You now have a list the servants surrounding this mystery,
all but one...

CLUE 3:

Scan QR Code GHOST HUNT 3
to learn more.

NEXT:

Head into Cafe Ambio and look
for your next clue (perhaps
grab a bit of a break and
consider your clues so far)

NEXT:

Head into the Museum Shop and
scour the place for the following
clue...

CLUE 4:

Our investigators believe
the first name of
our mysterious phantom
is shared with this lady.



**UPDATE YOUR
NOTES**

Now make your way up the stairs to the
Gallery where a conservation team have
recently found more evidence...

CLUE 5:

Here you will find a diary entry from Ann, Sam
Blackshaw's wife and some interesting findings on
Lady Margaret Whaton's portrait.
While you're here, check out the gallery, leave no
stone unturned...



NEXT:

Leave the Gallery the way you came and make your way across the courtyard to Barrica.

Known as a regular haunt for our Coachman/Games Keeper Mr Lewis he would often call in for a sup and a bite before heading out into the woods.

Head into Barrica for the next clue to be found amongst the wares for trade.

CLUE 6:

Keep an eye out for this amongst Supplies, the maker shares their surname of our shadowy apparition:



UPDATE YOUR NOTES

NEXT: Make your way back to the walled garden and find this gentleman, keeping an eye on the garden from his corner

Search by his feet found for the next QR
GHOST HUNT 4 to scan

**SOMETHING TO BEWARE:**

As you walk through the garden you could take a moment to hear a story about one of our apple trees for legend has it one of them has a chilling past...

Scan this QR Code to hear more.



NEXT:

Make your way to the front of the Hall, look through the new windows to find out what was discovered during our recent renovations

CLUE 8:

Look through the window, amongst the render and brickwork from the long gallery, a note was found which we believe reveals the age of our enigmatic ghoul.

Now scan QR GHOST HUNT 5 to see Leslie's final instalment.

Investigators Notes

Who was the phantom/apparition/ ghoul/Woman In Dark Brown*?

K _____ F _____ AGED ____

What was she? _____

What was she accused of? _____

Was she guilty? _____

*or is that actually more blue than brown

Name _____

Contact Details _____

Well Done!

If you have been successful in your investigations you can enter your answers into our prize draw raffle.

Just had in your answers with you name and contact details and we'll draw the winners at the end of November. Good Luck!